

Error Handling for Libraries

William Gropp

Goals

- In general, error messages should
 - detailed
 - specific to the instance that caused the error
 - uniform in language
- In software libraries
 - Errors should be indicated by an error return or exception
 - The error return value should not require special treatment
 - for example, the user should be able to ignore it and not have to free it
- Messages and Codes
 - Documentation can provide far more detailed information about user and system errors than is appropriate for an error message
- Don't forget Internationalization
 - Unicode
- Most of all, it must encourage use
 - The perfect system is useless if programmers won't use it

Existing Tools for Error Messages

- National Language Support (NLS) tools
 - Good: Works with a message catalog (helps unify messages)
 - Widely available (part of Xopen/Unix)
 - Bad: Messages are all generic (“syntax error” not “variable foo is undeclared”)
 - Messages identified by a number in a routine call
- Message Format (msgfmt) tools
 - Good: message ids are text, not integers (see man -3i gettext on Solaris)
 - Bad: Messages are all generic
 - Bad: Ids not usable in libraries
- In both cases, message can contain formatting instructions, but then can't be used directly with an id (where is the data saved?)

Error Handling in MPI

- Errors in MPI cause the MPI implementation to return an error *code* which is an integer.
- Each error code belongs to an error *class*. Example classes are `MPI_ERR_ARG` and `MPI_ERR_RANK`.
- An error code may contain additional information beyond the class
- The routine

```
MPI_ERROR_STRING( int code, char *message,  
                int *msglen )
```

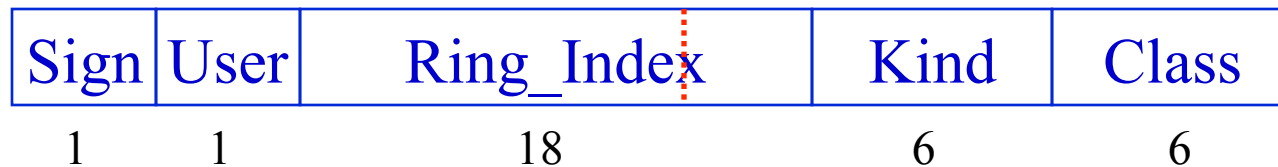
converts a *code* into a character message. The routine

```
MPI_ERROR_CLASS( int code, int *class )
```

converts a code to a class.
- Errors invoke an error handler
 - `MPI_ERRORS_ARE_FATAL`
 - `MPI_ERRORS_RETURN`

Error Handling in MPICH

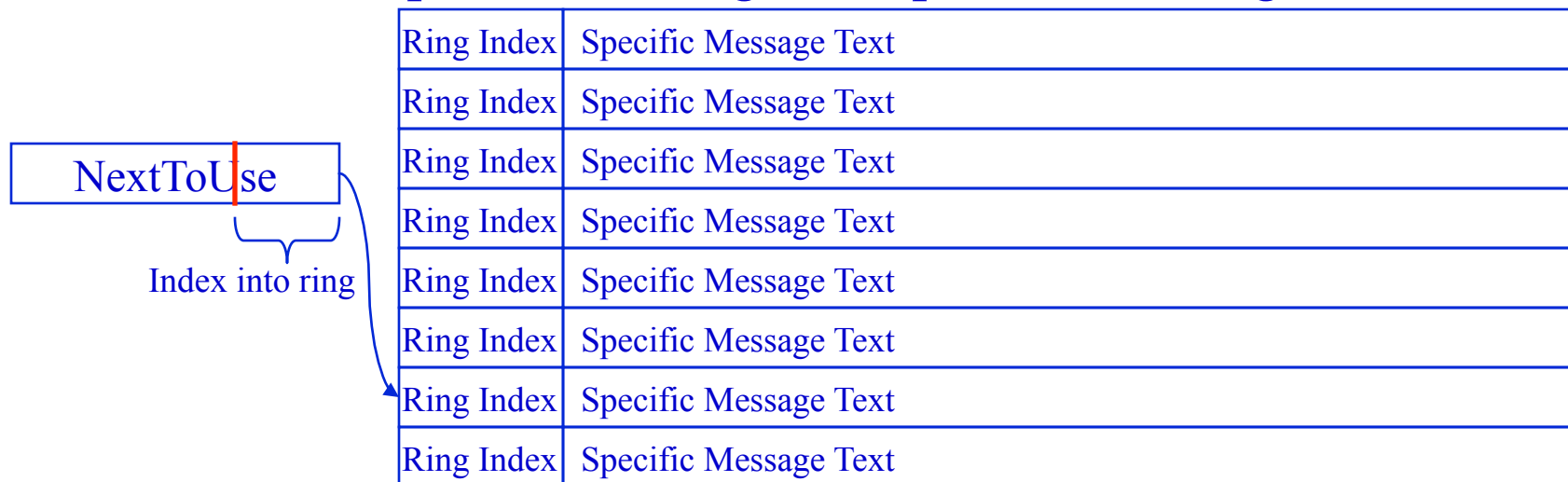
- An error code in MPICH has the following parts:



- Kind specifies a more specific, generic message within a class
- Ring_Index identifies a particular buffer containing a message that is specific to the instance that caused the error
- User is used to indicate a user-defined error class or code (part of MPI-2)
- Sign is zero to keep error codes non-negative

The Error Message Ring

- Instance specific messages are placed in a ring



- Ring_Index is larger than the actual ring
 - Just use low bits
- Check full Ring_Index when accessing message
 - if does not match value in error code, message has been lost
 - Use generic message in that case

Placing Messages in the Source

- `MPIR_Err_setmsg(class, code, routine_name, generic_string, instance_string, arguments, ...)`
- For example
 - `mpi_errno = MPIR_Err_setmsg(MPI_ERR_TOPOLOGY, MPIR_ERR_TOPO_TOO_LARGE, myname, "Topology size is larger than size of communicator", "Topology size %d is greater than communicator size %d", num_ranks, size);`
- Activating the appropriate error handler
 - `return MPIR_ERROR(comm_ptr, mpi_errno, myname);`

Creating the Message Catalogs

- GetMsgCat
 - Perl Script matches MPIR_Err_setmsg
 - Handles multiline uses
 - Generates
 - NLS style message catalog (for gencat)
 - mpierrstrings.h file containing all message strings
 - » ensures that error messages can be generated even if there is a problem with the NLS system
 - » No “NLS catalog not found” error messages ☺

Common Messages

- Some messages used in many routines, e.g.,
 - rank -3 is not a valid rank
 - variable buf is null
- These should have the exact same text everywhere
- Use
 - same text in all uses of `MPIR_Err_setmsg`
 - use `(char *)0` to indicate default
 - default version of messages can be placed in a common file

Finding Mistakes

- Look for printf, puts and generate list
- Allow PRINTF, PUTS, etc. for non-user messages
 - Internal debugging messages
 - Language-independent output
- Definition of PRINTF, PUTS can be different from just printf, puts
 - Programs with no stdout/stderr (Windows)
 - Output in parallel applications

Further Improvements

- Make it easier to insert a new error message
 - Automatically detect and insert new error kinds
- Improve “Messages and Codes”
 - Automatically generate HTML etc.
 - Update more detailed descriptions