

# Lecture 15: Moore's Law and Dennard Scaling

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# What Do You Think Moore's Law Says?

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- Usually cast as X doubles every 18-24 months.
- Is X:
  - ◆ Computer performance
  - ◆ CPU Clock speed
  - ◆ The number of transistors per chip
  - ◆ One of the above, at constant cost?



# The Original Moore's Law

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- The number of transistors per chip, at constant cost
- This has not been true for years
- The improvement has been remarkable, but it is getting increasingly difficult to maintain this exponential improvement



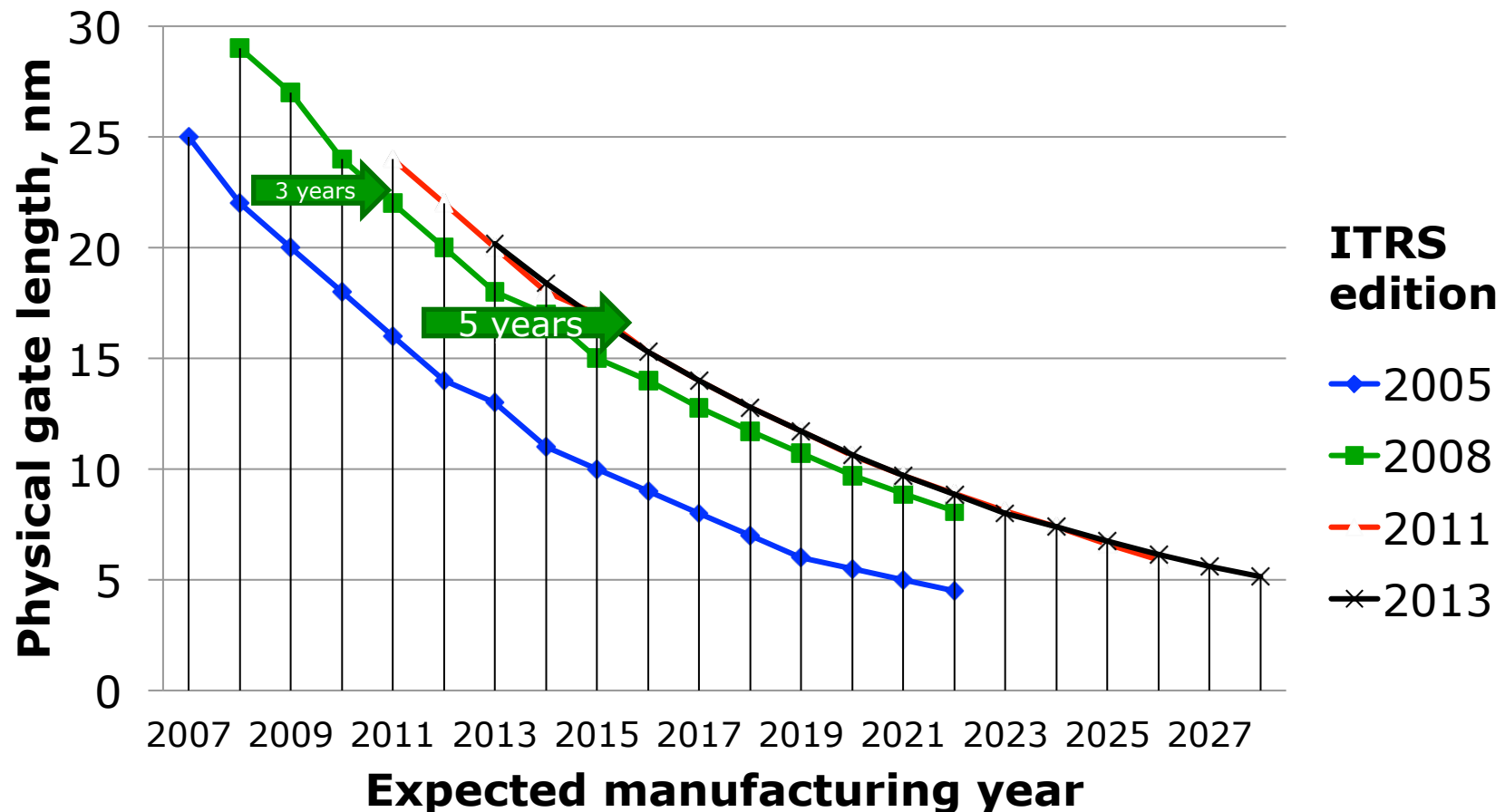
# Road Maps

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- The Semiconductor industry has produced a *roadmap* of future trends and requirements
  - ◆ Semiconductor Industry Association (~1977, roadmaps from early '90s)
  - ◆ International Technology Roadmap for Semiconductors (~1998)
- ITRS Home and Current Summary
  - ◆ <http://www.itrs.net/>
  - ◆ [http://www.itrs.net/Links/2013ITRS/2013TableSummaries/2013ORTC\\_SummaryTable.pdf](http://www.itrs.net/Links/2013ITRS/2013TableSummaries/2013ORTC_SummaryTable.pdf)



# ITRS projections for gate lengths (nm) for 2005, 2008 and 2011 editions



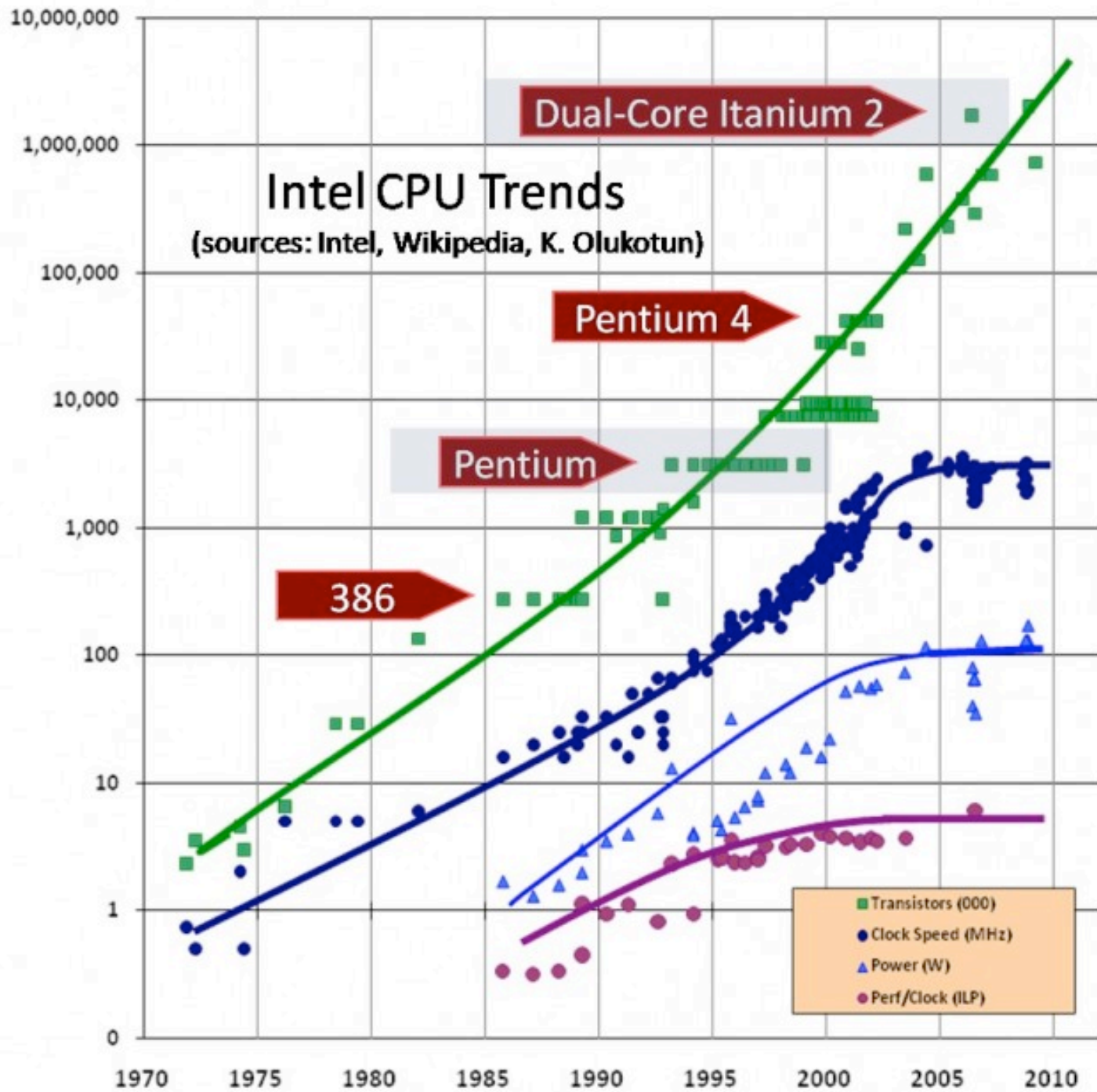
Note the rapid 3- and then 5-year shifts in ITRS projections for physical gate lengths.

# Why Is Moore's Law Confused with Performance?

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- Its not because of parallelism – for most of its life, Moore's Law and single processor performance correlated well
- The reason is the size and speed are related – the smaller something is, the quicker it can be changed
  - ◆ Thus, smaller transistors can switch at higher speeds





# Dennard Scaling

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- Why haven't clock speeds increased, even though transistors have continued to shrink?
- Dennard (1974) observed that voltage and current should be proportional to the linear dimensions of a transistor
  - ◆ Thus, as transistors shrank, so did necessary voltage and current; power is proportional to the area of the transistor.





# Dennard Scaling

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- Power =  $\alpha * CFV^2$ 
  - ◆ Alpha – percent time switched
  - ◆ C = capacitance
  - ◆ F = frequency
  - ◆ V = voltage
- Capacitance is related to area
  - ◆ So, as the size of the transistors shrunk, and the voltage was reduced, circuits could operate at higher frequencies at the same power



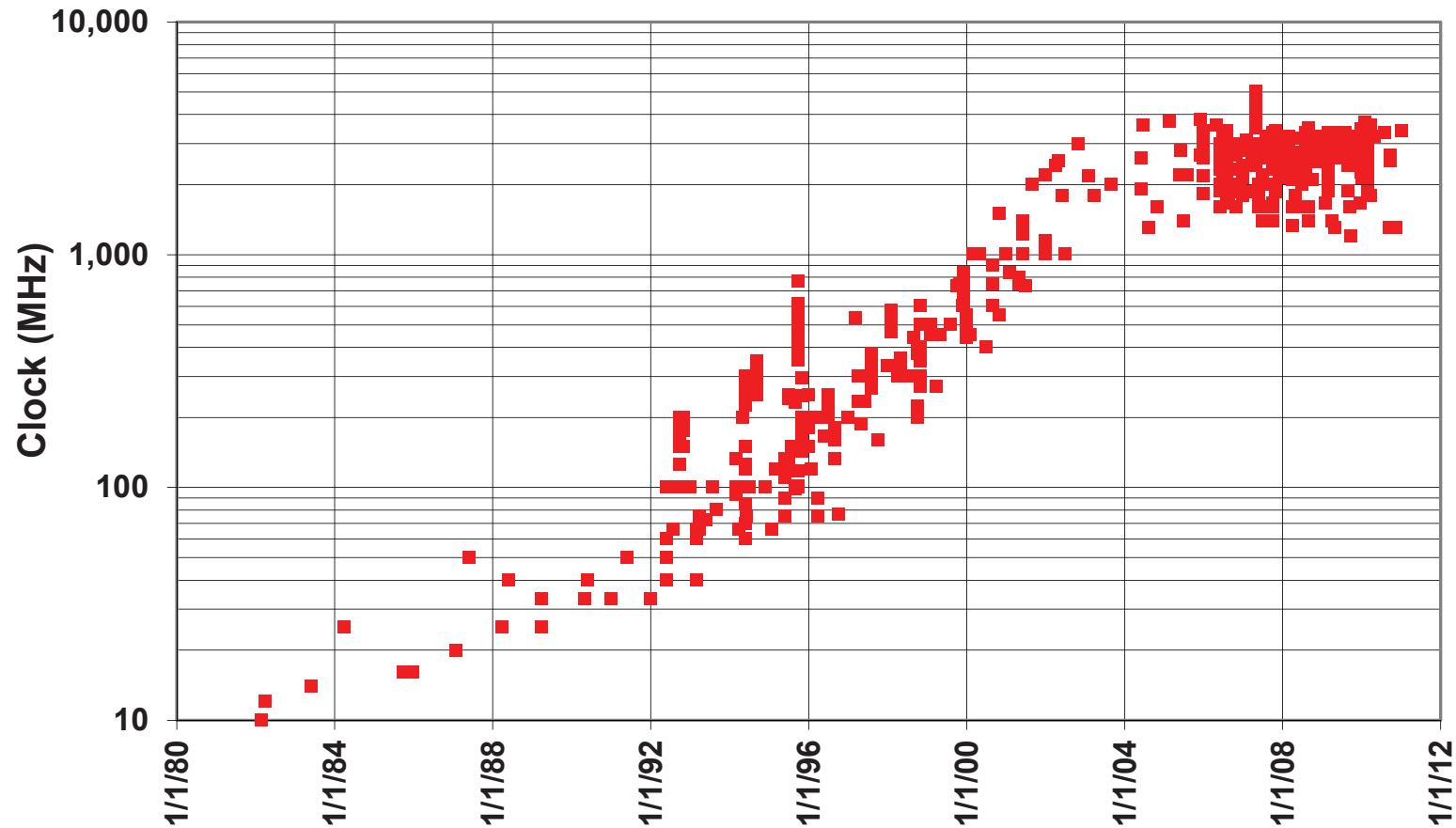
# End of Dennard Scaling

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- Dennard scaling ignored the “leakage current” and “threshold voltage”, which establish a baseline of power per transistor.
  - ◆ As transistors get smaller, power density increases because these don’t scale with size
  - ◆ These created a “Power Wall” that has limited practical processor frequency to around 4 GHz since 2006



# Historical Clock Rates



# Prediction Trends

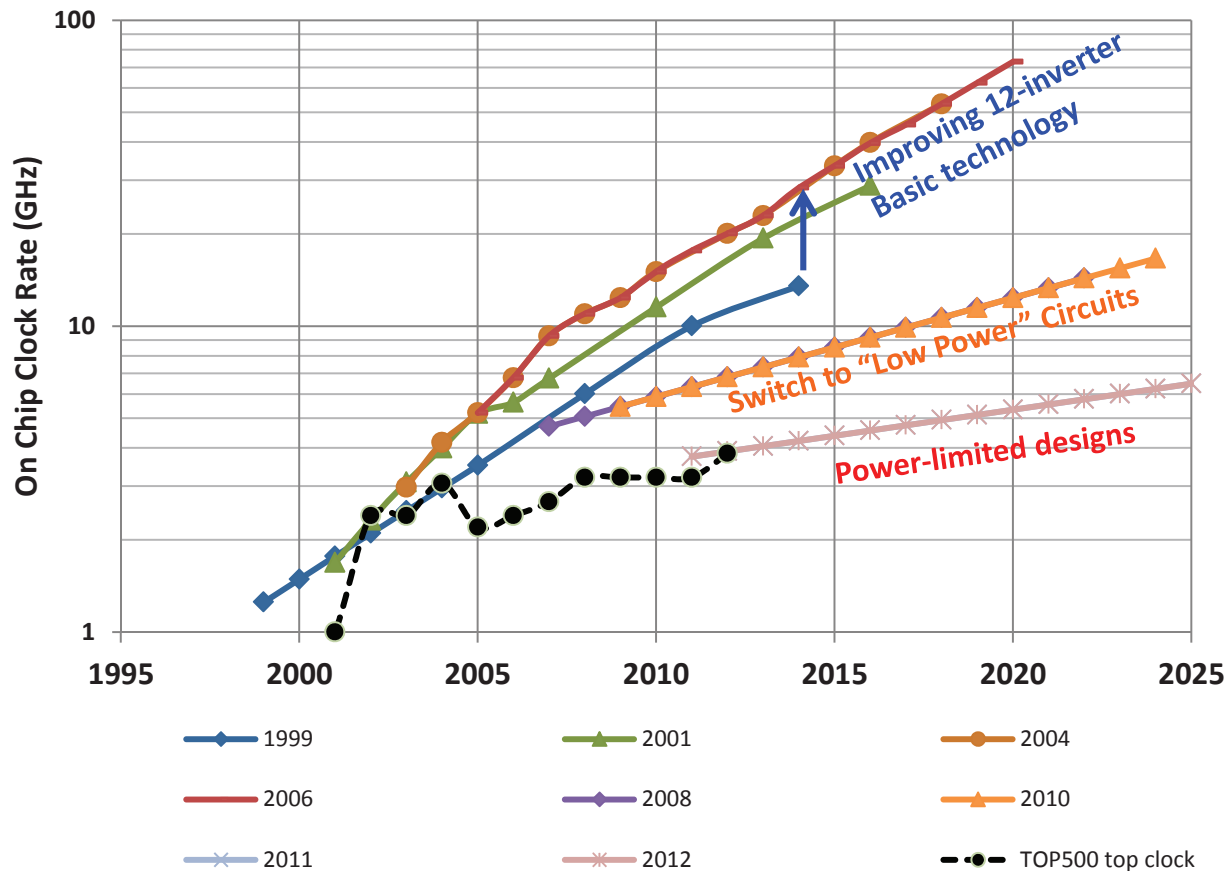


Figure 3.14. On-chip Clock from ITRS.



# Questions

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- True or False: Moore's law says that computer performance doubles every 18-24 months
- True or False: Moore's law allows us to predict future properties in the same way that the law of gravity allows us to predict the path of a planet around the sun.



# Questions

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- If the number of transistors per unit area (i.e., on the same chip size) doubles every 24 months:
  - ◆ By what factor does the length of the side of a transistor, assuming it is square, decrease every year?
  - ◆ Starting with a length of 18.4nm (2014), what would be the size of a transistor in 2025? How does this compare to the ITRS value of 6.75 $\mu$ m?

